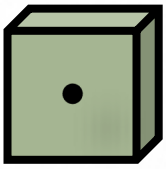
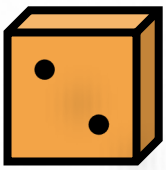
Star Pathway

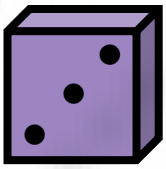
Each player chooses their own coloured counters to use (for example player 1 uses all blue counters, player 2 uses all red counters). Players take turns to roll a dice and find the row for that number. They read the given word in that row then put a counter on top of that circle. When all of the circles in a pathway have been covered with counters the player who covers the last circle wins that star and covers the star too. The first player to cover 3 stars is the winner.



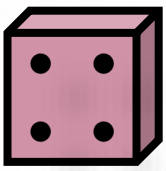
sat pin in is pat



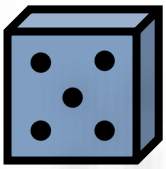
ant nap tan sap it



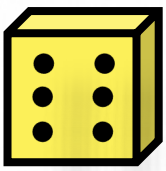
pin nip is spin at



pan sat snap tan pit



tip nap sat sap is



sit tap in pat ant