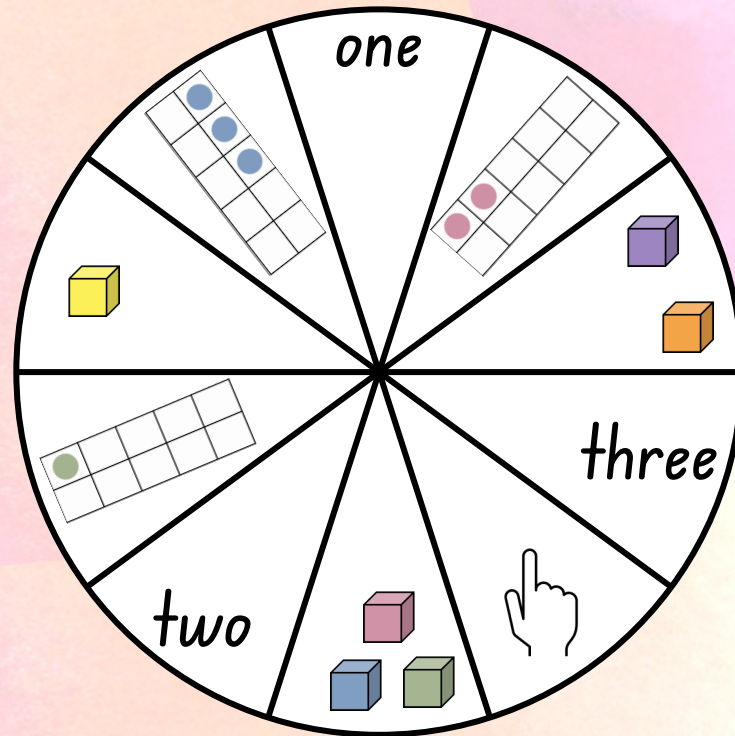


Spin and Collect

Player 1 spins the spinner reads the given number. The player then puts a circle around the numeral on their table and picks up the given number of counters. Player 2 then has their turn. After 10 turns each, players add up their counters, the player with the most counters wins.

Player 1

1	2	3
1	2	3
1	2	3
1	2	3
1	2	3
1	2	3
1	2	3
1	2	3
1	2	3
1	2	3
1	2	3



Player 2

1	2	3
1	2	3
1	2	3
1	2	3
1	2	3
1	2	3
1	2	3
1	2	3
1	2	3
1	2	3
1	2	3