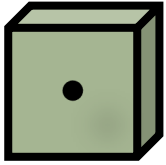


# Star Pathway

## SATPIN

Each player chooses their own coloured counters to use (for example player 1 uses all blue counters, player 2 uses all red counters). Players take turns to roll a dice and find the row for that number. They read the given word in that row then put a counter on top of that circle. When all of the circles in a pathway have been covered with counters the player who covers the last circle wins that star and covers the star too. The first player to cover 3 stars is the winner.



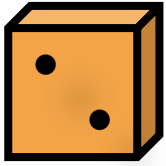
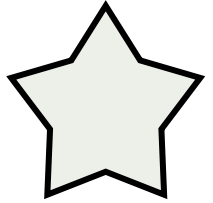
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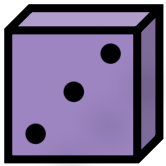
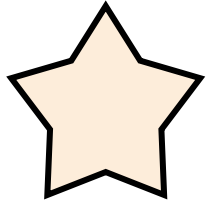
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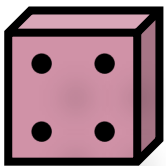
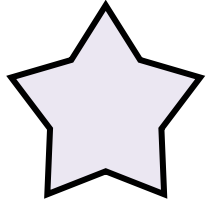
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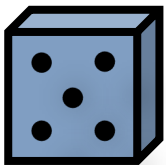
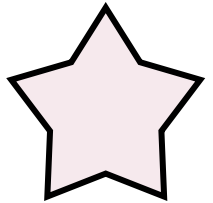
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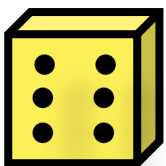
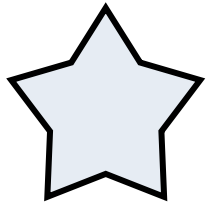
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